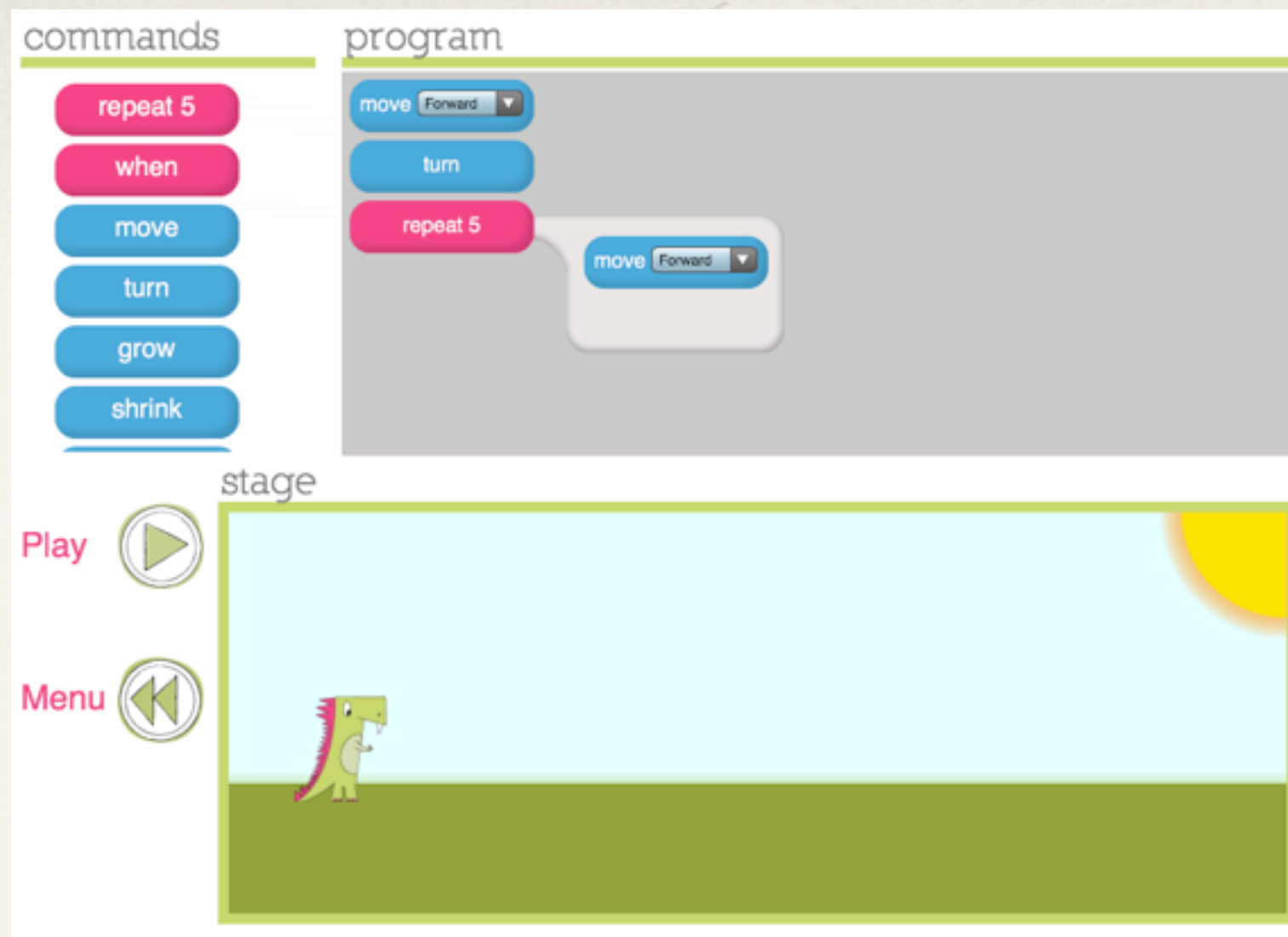


If I want Daisy to end up on the right end of the screen (where the sun is) by the end of this program, will this program work?

The image shows a programming interface with three main sections: 'commands', 'program', and 'stage'.
- The 'commands' section on the left contains a list of buttons: 'repeat 5' (pink), 'when' (pink), 'move' (blue), 'turn' (blue), 'grow' (blue), and 'shrink' (blue).
- The 'program' section on the right contains a script area with the following blocks: a 'move Forward' block (blue), a 'turn' block (blue), a 'repeat 5' block (pink), and a 'move Forward' block (blue) nested inside the 'repeat 5' block.
- The 'stage' section at the bottom shows a green dinosaur character on a green ground with a light blue sky and a yellow sun in the top right corner. To the left of the stage are 'Play' and 'Menu' buttons.

If I want Daisy to end up on the right end of the screen (where the sun is) by the end of this program, will *this* program work?



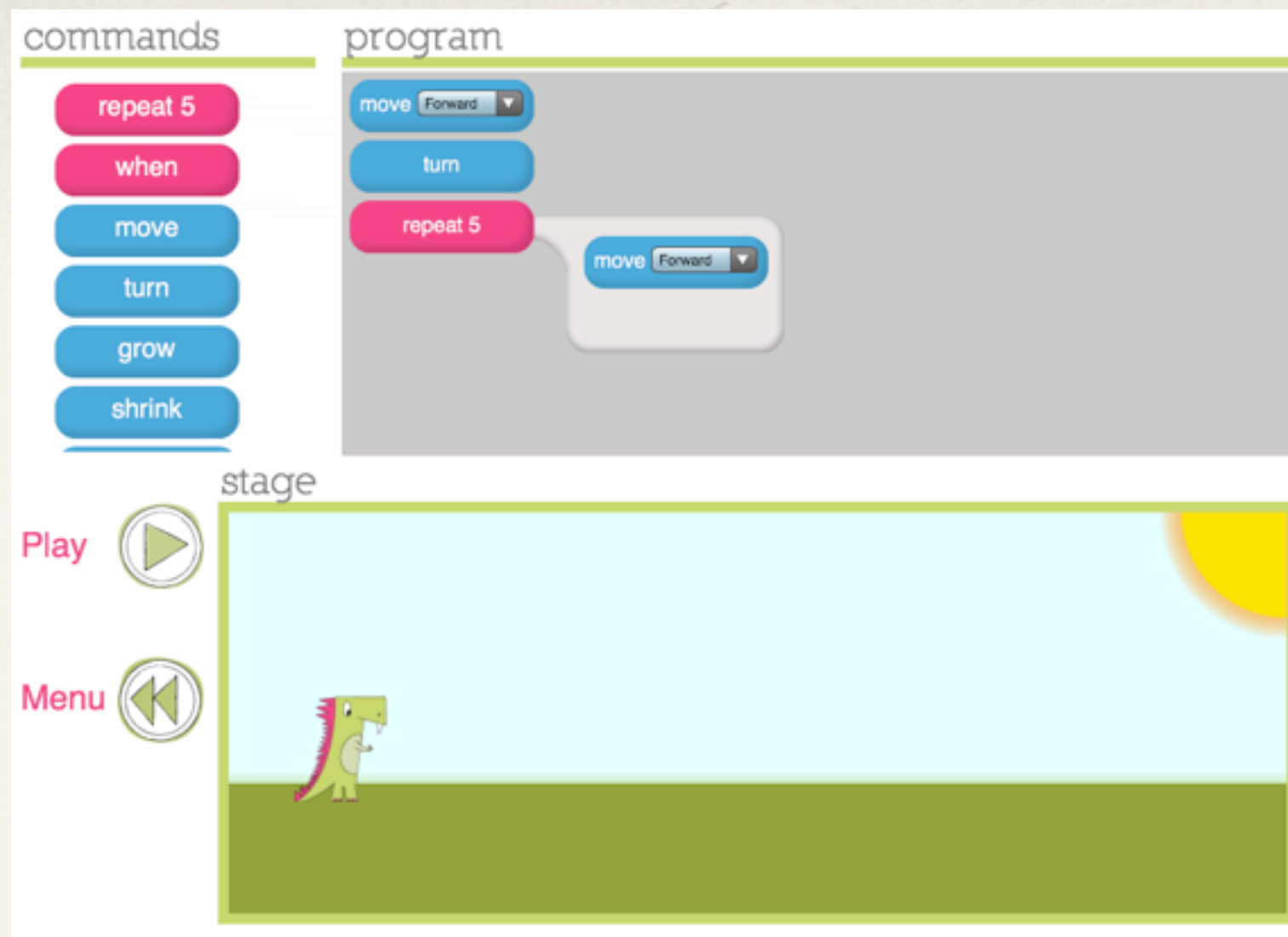
Think of a time when you wanted something to happen, and you kept doing the same thing, but it didn't work. Describe it here.

The image shows a Scratch programming interface with three main sections: commands, program, and stage.

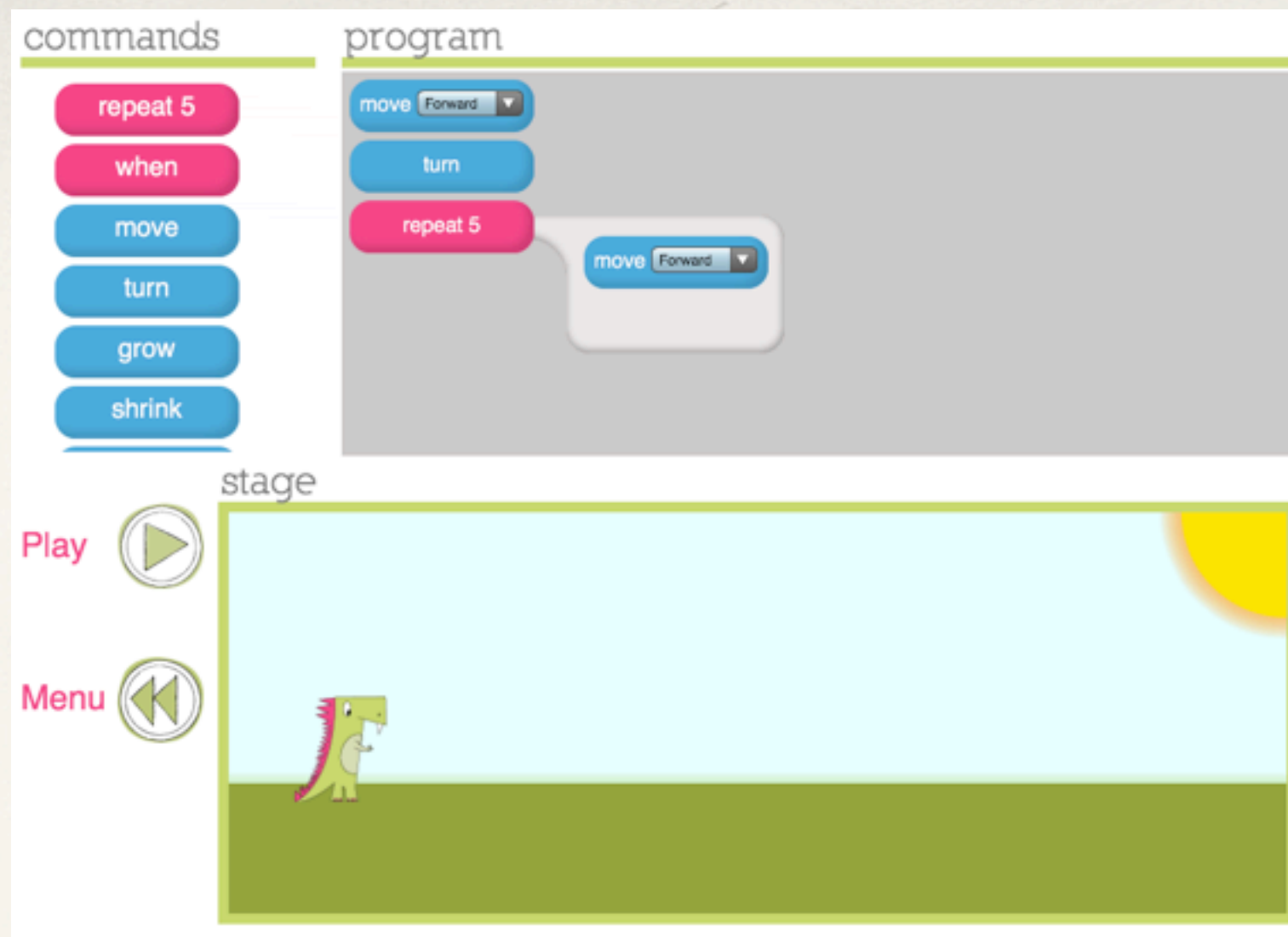
- commands:** A vertical list of command blocks: "repeat 5" (pink), "when" (pink), "move" (blue), "turn" (blue), "grow" (blue), and "shrink" (blue).
- program:** A workspace containing a sequence of blocks: a "move Forward" block (blue), a "turn" block (blue), a "repeat 5" block (pink), and a "move Forward" block (blue) nested inside the "repeat 5" block.
- stage:** A rectangular area with a light blue sky and a green ground. A yellow sun is in the top right corner. A green dinosaur with a pink spine, named Daisy, is positioned on the ground on the left side.

Below the stage are two control buttons: "Play" (a right-pointing triangle) and "Menu" (two left-pointing triangles).

What could you change so that Daisy will end up by the sun at the end of the program?



What could you have changed about your own story that would have given you a better outcome?



What is a rule that you would give someone who wants to change the results he or she keeps getting on a computer program or in real life?
